Theme 2: Proving Correct Imperative Sequential Programs

Lectures 4 & 5: Partial Correctness of Imperative Programs – Hoare Logic

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Imperative Sequential Programs

- Let X be a set of typed variables declared in the program.
- Values of variables range over a data domain *D*. Let *Op* be a set of operations and let *Rel* be a set of relations over *D*.
- The statements in a program are defined as follows:

$$S ::= skip$$

$$| x := E$$

$$| S; S$$

$$| if C then S else S$$

$$| while C do S$$

where E is a term and C is a formula over X in FO(D, Op, Rel).

Example of a program

```
\begin{array}{l} f: \textit{Nat} ; \\ \textit{ifact} (n: \textit{Nat}) &= \\ i: \textit{Nat} ; \\ f:=1 ; \\ i:=0 ; \\ \textit{while } i \neq n \textit{ do} \\ i:=i+1 ; \\ f:=i*f \end{array}
```

Another example of a program

```
\begin{split} r : Nat ; \\ isum (\ell : List[Nat]) &= \\ \ell' : List[Nat] ; \\ r := 0 ; \\ \ell' := \ell ; \\ while \ \ell' \neq [] \ do \\ r := r + head(\ell') ; \\ \ell' := tail(\ell') \end{split}
```

Program semantics

- Imperative programs transform memory states.
- A program is seen as a state machine.
- A state corresponds to a valuation of the program variables:

$$\mu:\mathsf{X}\to\mathsf{D}$$

• Transitions between states correspond to the execution of statements:

$$\mu \xrightarrow{\mathsf{S}} \mu'$$

Semantics: Transition rules

$$\begin{split} & \frac{\langle \exp \rangle_{\mu} = \mathsf{d}}{\mu \xrightarrow{\mathrm{skip}} \mu} \qquad \frac{\langle \exp \rangle_{\mu} = \mathsf{d}}{\mu \xrightarrow{\mathrm{x}:=\exp}} \mu[\mathsf{x} \leftarrow \mathsf{d}] \\ & \frac{\mu \xrightarrow{\mathsf{S}_1} \nu \qquad \nu \xrightarrow{\mathsf{S}_2} \mu'}{\mu \xrightarrow{\mathsf{S}_1;\mathsf{S}_2} \mu'} \\ & \frac{\mu \models \mathsf{C} \qquad \mu \xrightarrow{\mathsf{S}_1} \mu'}{\mu \xrightarrow{\mathrm{if} \mathsf{C} \text{ then } \mathsf{S}_1 \text{ else } \mathsf{S}_2} \mu'} \qquad \frac{\mu \models \neg \mathsf{C} \qquad \mu \xrightarrow{\mathsf{S}_2} \mu'}{\mu \xrightarrow{\mathrm{if} \mathsf{C} \text{ then } \mathsf{S}_1 \text{ else } \mathsf{S}_2} \mu'} \\ & \frac{\mu \models \neg \mathsf{C} \qquad \mu \xrightarrow{\mathsf{S}_2} \mu'}{\mu \xrightarrow{\mathrm{while} \mathsf{C} \operatorname{do} \mathsf{S}} \mu} \qquad \frac{\mu \models \mathsf{C} \qquad \mu \xrightarrow{\mathsf{S}_2} \nu \qquad \nu \xrightarrow{\mathrm{while} \mathsf{C} \operatorname{do} \mathsf{S}} \mu'}{\mu \xrightarrow{\mathrm{while} \mathsf{C} \operatorname{do} \mathsf{S}} \mu'} \end{split}$$

 μ

Assertions

- Assertions about program states can be expressed in FO logic over X.
- We consider two special statements: $assume(\phi)$ and $assert(\phi)$ where ϕ is a FO formula over X.

```
f:Nat:
ifact(n:Nat) =
   assume(true);
   i:Nat:
   f := 1:
   i := 0 :
   while i \neq n do
         i := i + 1:
         f := i * f :
   assert(f = fact(n))
```

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```

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- Assertions about program states can be expressed in FO logic over X.
- We consider two special statements: assume(φ) and assert(φ) where φ is a FO formula over X.

```
r:Nat:
isum(\ell:List[Nat]) =
   assume(\forall e \in \star. In(e, \ell) \Rightarrow (e = 1))
   \ell' : List[Nat] ;
   x := 0;
   \ell' := \ell:
   while \ell' \neq [] do
            r := r + head(\ell');
            \ell' := \operatorname{tail}(\ell'):
   assert(r = |\ell|)
```

Assume – Assert statements: Semantics

- Let \perp be a special *error* state
- Transition rules:

$$\frac{\mu \models \phi}{\mu \xrightarrow{\texttt{assume}(\phi)} \mu}$$

$$\frac{\mu \models \phi}{\mu \xrightarrow{\texttt{assert}(\phi)} \mu} \qquad \frac{\mu \models \neg \phi}{\mu \xrightarrow{\texttt{assert}(\phi)} \bot}$$

```
f:Nat:
ifact(n:Nat) =
   assume(true);
   i:Nat:
   f := 1:
   i := 0:
   while i \neq n do
         invariant(?);
         i := i + 1:
         f := i * f :
   assert(f = fact(n))
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• A property that is true initially, and after each iteration.

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But there are many invariants!!: true, i ≥ 0, f ≥ 1, ...

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- A property that is true initially, and after each iteration.
- But there are many invariants!!: true, i \geq 0, f \geq 1, ...
- A "useful invariant":

After the last iteration, it implies the desired post-condition.

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         f := i * f :
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- A property that is true initially, and after each iteration.
- But there are many invariants!!: true, f \geq 1, ...
- A "useful invariant":

After the last iteration, it implies the desired post-condition.

Programming methodology

- Define the states of the programs (variables and their types).
- Define the (assumed) initial and the (ensured) last state.
- Define iterative computations: Provide loop invariants.

$$\begin{split} \rho &: \mathsf{List}[\star] ; \\ \mathsf{irev} \ (\ell : \mathsf{List}[\star]) = \\ & \mathsf{assume}(\mathsf{true}); \end{split}$$

$$\operatorname{assert}(\rho = \operatorname{Rev}(\ell))$$

```
\begin{split} \rho : \mathsf{List}[\star] ; \\ \mathsf{irev} \ (\ell : \mathsf{List}[\star]) &= \\ & \mathsf{assume}(\mathsf{true}); \\ \ell' : \mathsf{List}[\star] ; \\ & \rho := [] ; \qquad \% \ \rho \ is \ the \ reverse \ of \ the \ treated \ prefix \ of \ \ell \\ & \ell' := \ell ; \qquad \% \ \ell' \ is \ the \ non-treated \ suffix \ of \ \ell \\ & \mathsf{while} \qquad \mathsf{do} \end{split}
```

 $\operatorname{assert}(\rho = \operatorname{Rev}(\ell))$

$$\begin{split} \rho : \mathsf{List}[\star] ; \\ \mathsf{irev} \ (\ell : \mathsf{List}[\star]) &= \\ & \mathsf{assume}(\mathsf{true}); \\ \ell' : \mathsf{List}[\star] ; \\ & \rho := [] ; \qquad \% \ \rho \ \textit{is the reverse of the treated prefix of } \ell \\ & \ell' := \ell ; \qquad \% \ \ell' \ \textit{is the non-treated suffix of } \ell \\ & \mathsf{while} \qquad \mathsf{do} \\ & \mathsf{invariant}(\ell = \mathsf{Rev}(\rho) @ \ell') \end{split}$$

 $\mathsf{assert}(\rho = \mathsf{Rev}(\ell))$

 ρ : List[\star] ; irev $(\ell : \text{List}[\star]) =$ assume(true); ℓ' : List[*]; $\rho := []; \qquad \% \ \rho$ is the reverse of the treated prefix of ℓ $\ell' := \ell$; % ℓ' is the non-treated suffix of ℓ while $\ell' \neq []$ do invariant($\ell = \operatorname{Rev}(\rho) \mathbb{Q}\ell'$) $\rho := head(\ell') \cdot \rho$; $\ell' := \operatorname{tail}(\ell')$: $assert(\rho = Rev(\ell))$

Pre-post condition reasoning

• Consider formulas of the form:

 $\{\phi\} \mathsf{S} \{\psi\}$

where S is a statement, and ϕ and ψ are assertions.

• ϕ is the pre-condition, and ψ is the post-condition.

Pre-post condition reasoning

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where S is a statement, and ϕ and ψ are assertions.

- ϕ is the pre-condition, and ψ is the post-condition.
- Formal Semantics:

$$\{\phi\} \ \mathsf{S} \ \{\psi\} \ \text{iff} \ \forall \mu, \mu'. \ (\mu \models \phi \land \mu \xrightarrow{\mathsf{S}} \mu') \Rightarrow \mu' \models \psi$$

Intuitive meaning:

Starting from a state satisfying ϕ , if the execution of S terminates, then the reached state must satisfy ψ .

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Starting from a state satisfying ϕ , if the execution of S terminates, then the reached state must satisfy ψ .

• Problem: How to prove the validity of such formulas ?

A Formal System: Hoare Logic

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• A set of axioms and inference rules of the form:

	$Premise_1$		$Premise_{N}$
Axiom		Conclusion	

A Formal System: Hoare Logic

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	$Premise_1$		$Premise_{N}$
Axiom		Conclusion	

• Compositional reasoning using the structure of the programs:

$$\frac{\{\phi_1\}\,\mathsf{S}_1\,\{\psi_1\}\quad\cdots\quad\{\phi_\mathsf{N}\}\,\mathsf{S}_\mathsf{N}\,\{\psi_\mathsf{N}\}}{\{\phi\}\,\mathsf{Comp}(\mathsf{S}_1,\ldots,\mathsf{S}_\mathsf{N})\,\{\psi\}}$$

$\{\phi\}$ skip $\{\phi\}$

$$\{\phi\}$$
 skip $\{\phi\}$

$$\overline{\{\phi[\exp/x]\} := \exp\{\phi\}}$$

$$\{\phi\}$$
 skip $\{\phi\}$

 $\{\phi[\exp/\mathbf{x}]\} \: \mathbf{x} := \exp \: \{\phi\}$

??
$$x := x+2 \quad \{x \ge 5 \land x \le y+1\}$$

$$\{\phi\}$$
 skip $\{\phi\}$

$$\{\phi[\exp/x]\} x := \exp \{\phi\}$$

$$\begin{array}{ll} ?? & x:=x+2 & \{x \geq 5 \wedge x \leq y+1\} \\ \{x+2 \geq 5 \wedge x+2 \leq y+1\} & x:=x+2 & \{x \geq 5 \wedge x \leq y+1\} \\ & \{x \geq 3 \wedge x+1 \leq y\} & x:=x+2 & \{x \geq 5 \wedge x \leq y+1\} \end{array}$$

Forward version of the assignment axiom?

- \bullet Let M be a set of program states (M \subseteq [X \rightarrow D]), and let S be a program statement.
- Sets of immediate successors and predecessors:

$$post(M,S) = \{\mu' : \exists \mu \in M. \ \mu \xrightarrow{S} \mu'\}$$
$$pre(M,S) = \{\mu : \exists \mu' \in M. \ \mu \xrightarrow{S} \mu'\}$$

 Let φ(X) be an assertion over X such that [[φ]] = M. Assertions for post(M, x := exp(X)) and pre(M, x := exp(X))?

Forward version of the assignment axiom? (cont.)

• Assertions defining post(M, x := exp(X)) and pre(M, x := exp(X)):

$$pre(\phi, x := exp)(X) = \exists X'. (\phi(X') \land X' = exp(X))$$
$$post(\phi, x := exp)(X) = \exists X'. (\phi(X') \land X = exp(X'))$$

• The pre formula can be simplified (quantification elimination):

$$\phi_{\mathsf{pre}}(\mathsf{X}) = \phi[\exp(\mathsf{X})/\mathsf{X}]$$

• Can we do the same for the post formula?

$$post(2 \le x \land x \le y, x := y) = \exists x'. (2 \le x' \land x' \le y \land x = y)$$
$$= 2 \le y \land x = y$$

 Quantification elimination depends on the data theory. Possible for, e.g., FO(ℕ, {0, 1, +}, {≤}). Not always possible / expensive. Hoare Logic: Sequential composition

$\frac{\{\phi_1\}\;\mathsf{S}_1\;\{\phi_2\}}{\{\phi_1\}\;\mathsf{S}_1;\mathsf{S}_2\;\{\phi_3\}}$

$$\begin{aligned} \mathbf{t} &:= \mathbf{x} ;\\ \mathbf{x} &:= \mathbf{y} ;\\ \mathbf{y} &:= \mathbf{t} \end{aligned}$$

ь.

$$\begin{array}{l} y:=t\\ \{x=a\wedge y=b\}\end{array}$$

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$$t := x;$$

$$\begin{array}{l} x:=y\ ;\\ \{x=a\wedge b=t\}\\ y:=t\\ \{x=a\wedge y=b\}\end{array}$$

$$\begin{array}{l} t:=x\;;\\ \{y=a\wedge b=t\}\\ x:=y\;;\\ \{x=a\wedge b=t\}\\ y:=t\\ \{x=a\wedge y=b\} \end{array}$$

$$\{ y = a \land b = x \} \\ t := x ; \\ \{ y = a \land b = t \} \\ x := y ; \\ \{ x = a \land b = t \} \\ y := t \\ \{ x = a \land y = b \}$$

Hoare Logic: Implication rule

$$\label{eq:phi_states} \begin{split} \frac{\phi_1 \Rightarrow \phi_1' \qquad \{\phi_1'\} \; \mathsf{S} \; \{\phi_2'\} \qquad \phi_2' \Rightarrow \phi_2}{\{\phi_1\} \; \mathsf{S} \; \{\phi_2\}} \end{split}$$

Hoare Logic: Conditional rule

$$\frac{\{\phi \land \mathsf{C}\} \ \mathsf{S}_1 \ \{\phi'\} \qquad \{\phi \land \neg\mathsf{C}\} \ \mathsf{S}_2 \ \{\phi'\}}{\{\phi\} \ \texttt{if } \mathsf{C} \ \texttt{then} \ \mathsf{S}_1 \ \texttt{else} \ \mathsf{S}_2 \ \{\phi'\}}$$

• We want to establish:

$$\label{eq:true} \begin{split} & \{\texttt{true}\} \\ \texttt{if } x < \texttt{y then } \texttt{m} := \texttt{x else } \texttt{m} := \texttt{y} \\ & \{\texttt{m} \leq \texttt{x} \land \texttt{m} \leq \texttt{y}\} \end{split}$$

• We want to establish:

$$\begin{cases} true \\ \text{if } x < y \text{ then } m := x \text{ else } m := y \\ \{ m \le x \land m \le y \} \end{cases}$$

• Premises that must be proved:

1 {
$$x < y$$
} $m := x$ { $m \le x \land m \le y$ }
2 { $y < x$ } $m := y$ { $m \le x \land m \le y$ }

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• Premises that must be proved:

$$\{x < y\} \ m := x \ \{m \le x \land m \le y\}$$
$$\{y < x\} \ m := y \ \{m \le x \land m \le y\}$$

• Proof of Premise 1: Assignment axiom + implication rule

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$$\begin{cases} true \\ \text{if } x < y \text{ then } m := x \text{ else } m := y \\ \{ m \le x \land m \le y \} \end{cases}$$

• Premises that must be proved:

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} $m := x$ { $m \le x \land m \le y$ }
2 { $y < x$ } $m := y$ { $m \le x \land m \le y$ }

• Proof of Premise 1: Assignment axiom + implication rule

•
$$\{x \le x \land x \le y\} m := x \{m \le x \land m \le y\}$$

• $x < y \Rightarrow x \le y$

• Proof of Premise 2 is identical.

Hoare Logic: Iteration rule

$$\frac{\{\phi \land C\} \ S \ \{\phi\}}{\{\phi\} \ \texttt{while} \ C \ \texttt{do} \ S \ \{\phi \land \neg C\}}$$

• Assignment + Sequential composition rules:

```
\{(i+1) * f = fact(i+1)\}

i := i+1;

\{i * f = fact(i)\}

f := i * f;

\{f = fact(i)\}
```

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\{(i+1) * f = fact(i+1)\}\

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f := i * f;

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• Definition of fact: fact(i + 1) = (i + 1) * fact(i)

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- Definition of fact: fact(i + 1) = (i + 1) * fact(i)
- Theory of integers: $f = fact(i) \implies (i+1) * f = (i+1) * fact(i)$

• Assignment + Sequential composition rules:

$$\{(i+1) * f = fact(i+1)\}$$

 $i := i+1;$
 $\{i * f = fact(i)\}$
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- Definition of fact: fact(i + 1) = (i + 1) * fact(i)
- Theory of integers: $f = fact(i) \implies (i+1) * f = (i+1) * fact(i)$
- Implication rule:

$$\{ (f = fact(i)) \} \\ i := i + 1 ; f := i * f \\ \{ (f = fact(i)) \}$$

• So far:

$$\{f = fact(i) \}$$

$$i := i + 1 ; f := i * f$$

$$\{f = fact(i)\}$$

• So far: + Implication rule

$$\{f = fact(i) \land i \neq n\}$$

$$i := i + 1; f := i * f$$

$$\{f = fact(i)\}$$

• So far: + Implication rule

$$\{f = fact(i) \land i \neq n\}$$

$$i := i + 1 ; f := i * f$$

$$\{f = fact(i)\}$$

• Iteration rule:

$$\{f = fact(i)\}$$
while $(i \neq n)$ do $\{i := i + 1; f := i * f\}$

$$\{f = fact(i) \land i = n\}$$

• So far: + Implication rule

$$\{f = fact(i) \land i \neq n\}$$

$$i := i + 1; f := i * f$$

$$\{f = fact(i)\}$$

• Iteration rule: + Implication rule

$$\{f = fact(i)\}$$
while $(i \neq n)$ do $\{i := i + 1; f := i * f\}$

$$\{f = fact(i) \land i = n\}$$

$$\implies$$

$$\{f = fact(n)\}$$

ifact(n:Nat) =
 assume(true);

f := 1; i := 0;while $i \neq n$ do i := i + 1: f := i * f:

assert(f = fact(n))

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f:=1;

i := 0 ;

while $i \neq n$ do

 $\{(i+1) * f = fact(i+1)\} \iff (i+1) * f = (i+1) * fact(i)$ i := i+1; $\{i * f = fact(i)\}$ f := i * f; $\{f = fact(i)\}$ $\{f = fact(n)\}$ assert(f = fact(n))

ifact (n : Nat) =
 assume(true);

f:=1 ;

i:=0;

while
$$i \neq n$$
 do
 $\{f = fact(i) \land i \neq n\} \implies$
 $\{(i+1) * f = fact(i+1)\} \iff (i+1) * f = (i+1) * fact(i)$
 $i := i+1;$
 $\{i * f = fact(i)\}$
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 $assert(f = fact(n))$

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$$ifact (n : Nat) = assume(true);$$

$$f := 1;$$

$$\{f = fact(0)\} \iff \{f = 1\}$$

$$i := 0;$$

$$\{f = fact(i)\}$$
while $i \neq n$ do
$$\{f = fact(i) \land i \neq n\} \implies$$

$$\{(i+1) * f = fact(i+1)\} \iff (i+1) * f = (i+1) * fact(i)$$

$$i := i+1;$$

$$\{i * f = fact(i)\}$$

$$f := i * f;$$

$$\{f = fact(n)\}$$

$$assert(f = fact(n))$$

```
ifact(n:Nat) =
    assume(true);
    \{1=1\} \iff \{true\}
    f := 1:
    \{f = fact(0)\} \iff \{f = 1\}
   i := 0:
    \{f = fact(i)\}
    while i \neq n do
            \{f = fact(i) \land i \neq n\} \implies
            \{(i+1) * f = fact(i+1)\} \iff (i+1) * f = (i+1) * fact(i)
            i := i + 1:
            \{i * f = fact(i)\}
            f := i * f :
            \{f = fact(i)\}
    \{f = fact(n)\}
    assert(f = fact(n))
```

Partial correctness of the Iterative Reverse

left as an exercise ...

Partial correctness of the Iterative Sum

```
r: Nat ;
isum(\ell:List[Nat]) =
   assume(true);
   \ell': List[Nat];
   r := 0:
   \ell' := \ell:
   while \ell' \neq [] do
          invariant(?);
          r := r + head(\ell');
          \ell' := tail(\ell');
   assert(r = \Sigma(\ell))
```

Partial correctness of the Iterative Sum

```
r: Nat ;
isum(\ell:List[Nat]) =
   assume(true);
   \ell': List[Nat];
   r := 0:
   \ell' := \ell:
   while \ell' \neq [] do
           invariant(r + \Sigma(\ell') = \Sigma(\ell));
           r := r + head(\ell');
           \ell' := tail(\ell');
   assert(r = \Sigma(\ell))
```

Use of ghost (auxilliary) variables

```
r : Nat :
isum(\ell:List[Nat]) =
    assume(true);
   \sigma : List[Nat];
   \ell': List[Nat];
    r := 0:
   \sigma := [];
   \ell' := \ell:
    while \ell' \neq [] do
            invariant((r = \Sigma(\sigma)) \land (\ell = \sigma \mathbb{Q}\ell'))
            r := r + head(\ell');
            \sigma := \sigma \circ head(\ell');
            \ell' := tail(\ell');
    assert(r = \Sigma(\ell))
```

Proving partial correctness of isum

left as an exercise ...

Summary

- Imperative programs transform memory states. Programs can be seen as state machines.
- Assertions about states can be written in logic-based specification languages.

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- A program must be annotated with assertions specifying the assumptions on the initial state, the guarantees on the final state, as well as loop invariants.
- Pre-post condition reasoning allow to check that the guaranteed are indeed satisfied under the considered assumptions. This reasoning can be carried out formally in Hoare logic.

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- A program must be annotated with assertions specifying the assumptions on the initial state, the guarantees on the final state, as well as loop invariants.
- Pre-post condition reasoning allow to check that the guaranteed are indeed satisfied under the considered assumptions. This reasoning can be carried out formally in Hoare logic.
- Proving the validity of Hoare triples must be done in the considered theory of data.
- Such proofs can be done either manually, or semi-manually using theorem provers, or automatically in some cases using decision procedures, e.g., those implemented in SMT solvers.